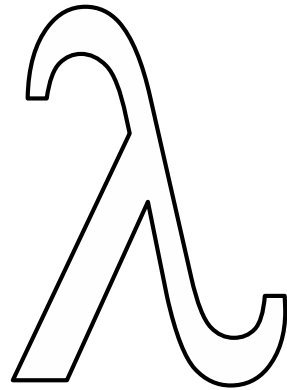


The Best of Both Worlds

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Two of my favorite things



By their powers combined

$$\lambda x. \lambda y. x$$

- Types of arguments: x can be instantiated freely, y can only be unrestricted
- Type of $\lambda y. V$ depends on type of V : if V is linear, function must be as well

By their powers combined

$$\lambda x. \lambda y. x : \begin{cases} t \rightarrow^\bullet u \rightarrow^\circ t & \text{if } u \text{ un} \\ t \rightarrow^\bullet u \rightarrow^\bullet t & \text{if } t, u \text{ un} \end{cases}$$

- Types distinguish whether functions can be copied or discarded
- Central problem: generic combinator programming with multiple function types

The quill is mightier...

We introduce a Qualified Linear Language

- Integrates linear and polymorphic functional programming, using predicates on types
- Principal types (and decidable type inference)
- Conservative extension of existing functional (term) languages.

Builds on recent work on functional linear programming:

- Mazurak et al., “Lightweight linear types in System F° ”
- Tov & Pucella, “Practical Affine Types”

Linearity and overloading

$$\lambda x. x + x$$

- Type of x must be numeric and unrestricted.
- Characterize unrestricted-ness using same tools as characterize numeric-ness.

Linearity with class

$$\lambda x. \mathbf{let} (y, z) = \mathbf{dup} x \mathbf{in} y + z$$

- Unrestricted types have methods:

$$\mathbf{dup} :: t \rightarrow t \otimes t$$

$$\mathbf{drop} :: t \rightarrow 1$$

- Corresponds to interpretation of exponential modality via a commutative comonoid (Filinski, Seely)

Linearity with class

$$\lambda x. \text{let } (y, z) = \text{dup } x \text{ in } y + z : \\ (\text{Num } t, \text{Un } t) \Rightarrow t \rightarrow^{\bullet} t$$

- Unrestricted types have methods:

$$\text{dup} :: t \rightarrow t \otimes t$$

$$\text{drop} :: t \rightarrow 1$$

- Corresponds to interpretation of exponential modality via a commutative comonoid (Filinski, Seely)

Products and sums

$\lambda (x, y). \text{let } (x', x'') = \text{dup } x \text{ in}$
 $\text{let } (y', y'') = \text{dup } y \text{ in}$
 $((x', y'), (x'', y''))$

- Duplication of products depends on corresponding operations for components.
- Can be captured by “class instances”:
 - $\text{instance } (\text{Un } t, \text{Un } u) \Rightarrow \text{Un } (t \otimes u) \text{ where } \dots$
 - $\text{instance } (\text{Un } t, \text{Un } u) \Rightarrow \text{Un } (t \oplus u) \text{ where } \dots$

Things best left unstated

$$\lambda x. x + x : (\text{Num } t, \text{Un } t) \Rightarrow t \rightarrow^{\bullet} t$$

- Introduction of dup and drop implied by reuse or disuse of variables.

An application

$$\lambda (f, x). f x$$

- Safe for both linear and unrestricted functions; want to avoid repetition of combinators
- Syntax of application overloaded to apply to both varieties of functions
- Reflect using qualified types (but not a type class)

An application

$$\lambda (f, x). f x : \text{Fun } f \Rightarrow f t u \otimes t \rightarrow^\bullet u$$

- Fun class ranges over function types (\rightarrow° and \rightarrow^\bullet).
- Syntactic sugar:

$$\begin{aligned} t \rightarrow^f u &\equiv \text{Fun } f \Rightarrow f t u \\ t \rightarrow u &\equiv t \rightarrow^f u \text{ (} f \text{ fresh)} \end{aligned}$$

Another application

$$\lambda f. \lambda x. f x$$

- Linearity of partial application $\lambda x. V x$ depends on type of V .

Another application

$$\lambda f. \lambda x. f x : \begin{cases} (t \rightarrow^\circ u) \rightarrow t \rightarrow^\circ u \\ (t \rightarrow^\bullet u) \rightarrow t \rightarrow^\circ u \\ (t \rightarrow^\bullet u) \rightarrow t \rightarrow^\bullet u \end{cases}$$

- Key point: overloading of λ for constructing functions.
- Relationship: function on the left must be “more unrestricted”

Another application

$$\lambda f. \lambda x. f x : f \geq g \Rightarrow (t \rightarrow^f u) \rightarrow t \rightarrow^g u$$

- $\tau \geq v$ means τ has as many structural rules as v
- E.g., $(\rightarrow^\bullet) \geq (\rightarrow^\circ)$

A constant example

$$\lambda x. \lambda y. x : (t \geq f, \text{Un } u) \Rightarrow t \rightarrow u \rightarrow^f t$$

- Use of $\tau \geq v$ predicates isn't limited to functions.

Consider the functor

class Functor *h* **where**

fmap :: (*t* → *u*) → (*h t* → *h u*)

- Prototypical Haskell-like abstraction pattern
- Question: what do to about the arrows
- Example in the paper: monads

Some maps are more equal

$$\text{fmap1 } f \ [] = []$$

$$\text{fmap1 } f \ (x : xs) = f \ x : \text{fmap1 } f \ xs$$

- Based on the Haskell functor instance for lists
- Lifted function f duplicated in the “cons” case
- So, f must have type $t \rightarrow u$

Some maps are more equal...

$$\text{fmap2 } f \text{ } sf =$$
$$\lambda s. \text{let } (z, s') = sf \text{ } s \text{ in } (f \text{ } z, s')$$

- Based on the Haskell functor instance for state transformers
- Lifted function f only needs to be unrestricted if the resulting state transformer is unrestricted

Generalizing over linearity

```
class Functor h f | h → f where  
  fmap :: (t →f u) →• (h t →f h u)
```

- Functor type determines the type of its maps
- No “more” polymorphism than in Haskell

Generalizing over linearity

instance Functor [] (\rightarrow^\bullet) **where** ...

type State k s $t = s \rightarrow^k (t \otimes s)$

instance Functor (State k s) k **where** ...

- Functor type determines the type of its maps
- No “more” polymorphism than in Haskell

But wait, there's more...

data T_1 where $MkT_1 :: a \rightarrow^\bullet T_1$

data T_2 where $MkT_2 :: \text{Un } a \Rightarrow a \rightarrow^\bullet T_2$

- T_1 and T_2 differ only in their linearity.
- Same pattern as functions.

But wait, there's more...

class T t where

$$MkT \ :: \ (a \geq t) \Rightarrow a \rightarrow^\bullet t$$

$$unT \ :: \ (f \geq g)$$

$$\Rightarrow (\forall a. a \rightarrow^f b) \rightarrow t \rightarrow^g b$$

- MkT 's use of \geq similar to that in typing of λ
- Use of \geq in unT from capturing case body as function

The shoulders of giants

Linear functional calculi

- Mazurak et al., “Lightweight linear types in System F° ”
- Tov & Pucella, “Practical Affine Types”
- Gay & Vasconcelos, “Linear type theory for asynchronous session types”

Uniqueness and usage types

- Smetsers et al., “Guaranteeing safe destructive updates through a type system with uniqueness information for graphs”
- Gustavsson & Svenningsson. “A usage analysis with bounded usage polymorphism and subtyping”
- Hage et al. “A generic usage analysis with subeffect qualifiers”

Things you haven't seen

Examples

- Session types
- Monads

Metatheory

- Principal types and type inference
- Type safety
- Conservative extension of existing functional languages

Prototype implementation.... coming very soon.