

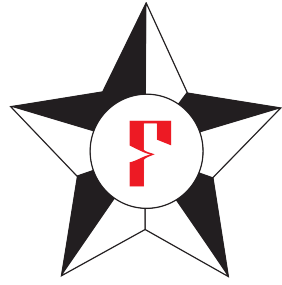
Recall for free: preorder-respecting state monads in

Danel Ahman

LFCS, University of Edinburgh

(joint work with Aseem Rastogi and Nikhil Swamy)

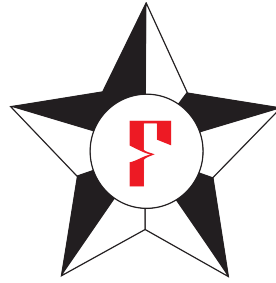
EUTypes WG Meeting in Lisbon
5 October 2016





- An effectful dependently-typed functional language

$$\begin{aligned} a, b ::= & \dots \mid x : a \rightarrow \mathbf{PURE} \ b \ \text{wp}_p \\ & \mid x : a \rightarrow \mathbf{DIV} \ b \ \text{wp}_d \\ & \mid x : a \rightarrow \mathbf{STATE} \ b \ \text{wp}_s \end{aligned}$$



- An effectful dependently-typed functional language

$$a, b ::= \dots \mid x : a \rightarrow \mathbf{PURE} \ b \ \text{wp}_p$$
$$\mid x : a \rightarrow \mathbf{DIV} \ b \ \text{wp}_d$$
$$\mid x : a \rightarrow \mathbf{STATE} \ b \ \text{wp}_s$$


PURE, DIV, STATE - Dijkstra monads



- An effectful dependently-typed functional language

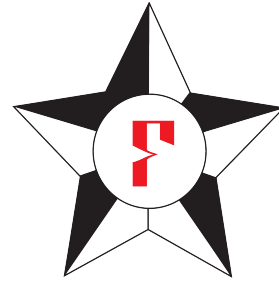
a, b

weakest precondition predicate transformers

| $x : a \rightarrow \mathbf{DIV} \ b \ wp_d$

| $x : a \rightarrow \mathbf{STATE} \ b \ wp_s$

PURE, DIV, STATE - Dijkstra monads



- An effectful dependently-typed functional language

a, b

weakest precondition predicate transformers

| $x : a \rightarrow \mathbf{DIV} \ b \ wp_d$

| $x : a \rightarrow \mathbf{STATE} \ b \ wp_s$

- Some resources:

PURE, DIV, STATE - Dijkstra monads

- www.fstar-lang.org

- "Dependent Types and Multi-Monadic Effects in F*" [POPL'16]

- "Dijkstra Monads for Free" [POPL'17]

Outline

- A recurring phenomenon
- Preorder-respecting (Dijkstra) state monads F^*
- Some examples
- A glimpse of the formal metatheory
- What are Dijkstra monads category theoretically?
(if time permits)

A recurring phenomenon

Example I

Example 1

```
let s    = get () in
let _    = put (s + 1) in
let s'   = get () in
f () ;
let s''  = get () in
g ()
```

Example I

```
let s    = get () in
let _    = put (s + 1) in
let s'   = get () in
f () ;
let s''  = get () in
g ()
```

assert (s' > 0) ;



Example I

```
let s    = get () in
let _    = put (s + 1) in
let s'   = get () in
f () ;
let s''  = get () in
g ()
```

assert (s' > 0) ;



f only increases the state



Example I

```
let s    = get () in
let _    = put (s + 1) in
let s'   = get () in
f () ;
let s''  = get () in
g ()
```

assert (s' > 0) ;



f only increases the state



assert (s'' > 0) ;



Example I

```
let s    = get () in
let _    = put (s + 1) in
let s'   = get () in
f () ;
let s''  = get () in
g ()
```

assert (s' > 0) ;

f only increases the state

- How to prove the 2nd **assert** "for free"?
- How to avoid **global spec.** in the type of f about $s' \leq s''$?
- Generalise to other **preorders** and **stable predicates**?

Example 2

Example 2

```
val f : ref int → ST unit (fun s0 → True)  
                                (fun s0 _ s1 → True)
```

```
let f r =  
    let r' = alloc 0 in  
    g r r'
```


Example 2

```
val f : ref int → ST unit (fun s0 → True)  
                                (fun s0 _ s1 → True)
```

```
let f r =  
  let r' = alloc 0 in  
  g r r'
```



assert (r <> r') ;

Example 2

```
val f : ref int → ST unit (fun s0 → True)  
                                (fun s0 _ s1 → True)
```

```
let f r =  
  let r' = alloc 0 in  
  g r r'
```



FStar.ST.recall r ;




assert (r <> r') ;

Example 2

```
val f : ref int → ST unit (fun s0 → True)  
                                (fun s0 _ s1 → True)
```

```
let f r =  
  let r' = alloc 0 in
```



FStar.ST.recall r ;

- `FStar.ST.recall` is used pervasively in practice
- Can't implement it - is taken as an axiom
- It is **intuitively correct** - there is no dealloc op. in F^*
- How to make this intuition formal?

> r') ;

Example 3

Example 3

Monotonic references in `FStar.Monotonic.RRef`

```
type m_ref (reg:rid) (a:Type) (rel:preorder a)
```

Example 3

Monotonic references in `FStar.Monotonic.RRef`

```
type m_ref (reg:rid) (a:Type) (rel:preorder a)
```

Provides operations

- `recall` - works as in `FStar.ST.recall`
- `witness` - witness a predicate holding value of a ref.
- `testify` - a previously witnessed predicate holds for a ref.

Example 3

Monotonic references in `FStar.Monotonic.RRef`

```
type m_ref (reg:rid) (a:Type) (rel:preorder a)
```

Provides operations

- `recall` - works as in `FStar.ST.recall`
- `witness` - witness a predicate holding value of a ref.
- `testify` - a previously witnessed predicate holds for a ref.



also has to be
taken as an axiom

Example 3

Monotonic references in `FStar.Monotonic.RRef`

```
type m_ref (reg:rid) (a:Type) (rel:preorder a)
```

Provides operations

- `recall` - works as in `FStar.ST.recall`
- `witness` - witness a predicate holding value of a ref.
- `testify` - a previously witnessed predicate holds for a ref.



also has to be
taken as an axiom

Used pervasively in `mitls-fstar`

- for monotone sequences, -counters and -logs

State monads in 

State monads in

State monads in

The **state monad** in F^* has (roughly) the following type

STATE : $a:\text{Type}$

→ $\text{wp} : (a \rightarrow \text{state} \rightarrow \text{Type}_0) \rightarrow \text{state} \rightarrow \text{Type}_0$

→ Effect

State monads in



The **state monad** in F^* has (roughly) the following type

STATE : $a:\text{Type}$

→ $\text{wp} : ((a \rightarrow \text{state} \rightarrow \text{Type}_0) \rightarrow \text{state} \rightarrow \text{Type}_0)$

→ **Effect**

WPs of state **operations** are familiar from Hoare Logic, e.g.

val put : $x:\text{state}$

→ **STATE** unit (fun p s → p () x)

Preorder-respecting state monads in 

High-level picture

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref`

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a `replacement` for them in long-term

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a `replacement` for them in long-term

At high-level, we:

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a `replacement` for them in long-term

At high-level, we:

- index F^* state monads by `preorders on states`

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a `replacement` for them in long-term

At high-level, we:

- index F^* state monads by `preorders on states`
- ensure that writes `respect them` (think update monads)

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a **replacement** for them in long-term

At high-level, we:

- index F^* state monads by **preorders on states**
- ensure that writes **respect them** (think update monads)
- add an operation for **witnessing stable predicates**

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a **replacement** for them in long-term

At high-level, we:

- index F^* state monads by **preorders on states**
- ensure that writes **respect them** (think update monads)
- add an operation for **witnessing stable predicates**
- add an operation for **recalling stable predicates**

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a **replacement** for them in long-term

At high-level, we:

- index F^* state monads by **preorders on states**
- ensure that writes **respect them** (think update monads)
- add an operation for **witnessing stable predicates**
- add an operation for **recalling stable predicates**
- introduce a **■-modality** on stable predicates

High-level picture

Idea is based on axioms of `FStar.ST.recall` and `mref` and aims to be a **replacement** for them in long-term

At high-level, we:

- index F^* state monads by **preorders on states**
- ensure that writes **respect them** (think update monads)
- add an operation for **witnessing stable predicates**
- add an operation for **recalling stable predicates**
- introduce a **■-modality** on stable predicates



Relations and predicates

Relations and predicates

Relations and preorders

```
let relation a = a → a → Type0
```

```
let preorder a = rel:relation a
```

```
  { (forall x      . rel x x) ∧  
    (forall x y z . rel x y ∧ rel y z ⇒ rel x z) }
```

Relations and predicates

Relations and preorders

```
let relation a = a → a → Type0
```

```
let preorder a = rel:relation a
```

```
  { (forall x . rel x x) ∧  
    (forall x y z . rel x y ∧ rel y z ⇒ rel x z) }
```

Predicates and stability

```
let predicate a = a → Type0
```

```
let stable_p #a rel = p:predicate a
```

```
  { forall x y . p x ∧ rel x y ⇒ p y }
```

PSTATE and PST

PSTATE and PST

The signature of **preorder-respecting state monads**

PSTATE : **rel:preorder** state

→ a:Type

→ wp: ((a → state → Type₀) → state → Type₀)

→ Effect

PSTATE and PST

The signature of **preorder-respecting state monads**

PSTATE : **rel:preorder** state

→ $a:\text{Type}$

→ $\text{wp} : ((a \rightarrow \text{state} \rightarrow \text{Type}_0) \rightarrow \text{state} \rightarrow \text{Type}_0)$

→ **Effect**

We add **PSTATE** into the **effect hierarchy** of F^* via **STATE**

PSTATE and PST

The signature of **preorder-respecting state monads**

PSTATE : **rel:preorder state**

→ **a:Type**

→ **wp:((a → state → Type₀) → state → Type₀)**

→ **Effect**

We add **PSTATE** into the **effect hierarchy** of F^* via **STATE**

Note: Unfortunately, at the moment we can't define

sub_effect (forall state rel . Pure \rightsquigarrow PSTATE rel)

But we can make sub-effecting work for **instances** of **PSTATE**!

PSTATE and PST

The signature of **preorder-respecting state monads**

PSTATE : **rel:preorder state**

→ $a:\text{Type}$

→ $\text{wp} : ((a \rightarrow \text{state} \rightarrow \text{Type}_0) \rightarrow \text{state} \rightarrow \text{Type}_0)$

→ **Effect**

Analogously to **STATE**, we again use **syntactic sugar**

PST : **rel:preorder state**

→ $a:\text{Type}$

→ $\text{pre} : (\text{state} \rightarrow \text{Type}_0)$

→ $\text{post} : (\text{state} \rightarrow a \rightarrow \text{state} \rightarrow \text{Type}_0)$

→ **Effect**

get and put

get and put

```
val get : #rel:preorder state  
  → PST rel state (fun _ → True)  
    (fun s0 s s1 → s0 = s ∧ s = s1)
```

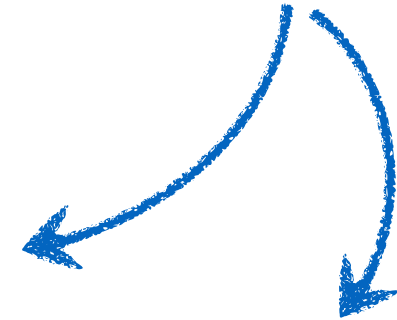
get and put

pre and post are exactly as for **STATE** and **ST**

val get : #rel:preorder state

→ **PST** rel state (**fun** _ → True)

(**fun** s₀ s s₁ → s₀ = s ∧ s = s₁)

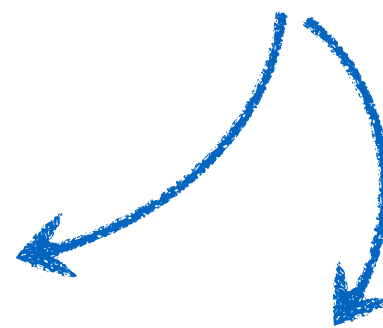


get and put

pre and post are exactly as for **STATE** and **ST**

val get : #rel:preorder state

→ **PST** rel state (**fun** _ → True)
(**fun** s₀ s s₁ → s₀ = s ∧ s = s₁)



val put : #rel:preorder state

→ x:state

→ **PST** rel unit (**fun** s₀ → rel s₀ x)
(**fun** _ _ s₁ → s₁ = x)

get and put

pre and post are exactly as for **STATE** and **ST**

val get : #rel:preorder state

→ **PST** rel state (**fun** _ → True)

(**fun** s₀ s s₁ → s₀ = s ∧ s = s₁)

the change wrt. **STATE** and **ST**

val put : #rel:preorder state

→ x:state

→ **PST** rel unit (**fun** s₀ → rel s₀ x)

(**fun** _ _ s₁ → s₁ = x)

■-modality in 

■-modality in

We introduce an **uninterpreted function symbol**

```
val ■ : #rel:preorder state  
  → p:stable_p rel  
  → Type0
```

■-modality in

We introduce an **uninterpreted function symbol**

```
val ■ : #rel:preorder state  
  → p:stable_p rel  
  → Type0
```

We assume **logical axioms**, e.g., functoriality:

$$\text{forall } p \ p' . (\text{forall } s . p \ s \Rightarrow p' \ s) \Rightarrow (\blacksquare p \Rightarrow \blacksquare p')$$

■-modality in

We introduce an **uninterpreted function symbol**

```
val ■ : #rel:preorder state  
      → p:stable_p rel  
      → Type0
```

We assume **logical axioms**, e.g., functoriality:

$$\text{forall } p \ p' \ . \ (\text{forall } s \ . \ p \ s \Rightarrow p' \ s) \Rightarrow (\blacksquare p \Rightarrow \blacksquare p')$$

Two readings of $\blacksquare p$

p held at **some past state** of an **PSTATE** computation

p holds at **all states reachable** from the current with **PSTATE**

witness and recall

witness and recall

```
val witness : #rel:preorder state
  → p:stable_p rel
  → PST rel unit (fun s0 → p s0)
    (fun s0 _ s1 → s0 = s1 ∧ ■ p)
```

witness and recall

```
val witness : #rel:preorder state
  → p:stable_p rel
  → PST rel unit (fun s0 → p s0)
                    (fun s0 _ s1 → s0 = s1 ∧ ■ p)

val recall : #rel:preorder state
  → p:stable_p rel
  → PST rel unit (fun _ → ■ p)
                    (fun s0 _ s1 → s0 = s1 ∧ p s1)
```

Examples

Examples

Examples

- Recalling that **allocated references** remain allocated
 - using `FStar.Heap.heap`
(need a source of freshness for `alloc`)
 - ★ using our own heap type
(source of freshness built into the heap)

Examples

- Recalling that **allocated references** remain allocated
 - using `FStar.Heap.heap`
(need a source of freshness for `alloc`)
 - ★ using our own heap type
(source of freshness built into the heap)
- **Immutable references** and other preorders

Examples

- Recalling that **allocated references** remain allocated
 - using `FStar.Heap.heap`
(need a source of freshness for `alloc`)
 - ★ using our own heap type
(source of freshness built into the heap)
- **Immutable references** and other preorders
- **Monotonic references**

Examples

- Recalling that **allocated references** remain allocated
 - using `FStar.Heap.heap`
(need a source of freshness for `alloc`)
 - ★ using our own heap type
(source of freshness built into the heap)
- **Immutable references** and other preorders
- **Monotonic references**
- ★ Temporarily **ignoring the constraint on put** via snapshots

Our heap and ref types

Our heap and ref types

The **heap** and **ref** types

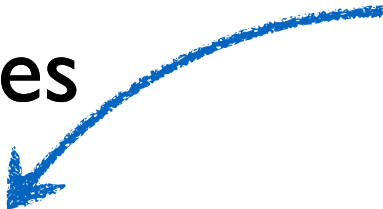
```
let heap = h:(nat * (nat → option (a:Type0 & a)))  
          { ... }
```

```
let ref a = nat
```

Our heap and ref types

freshness counter

The **heap** and **ref** types



```
let heap = h: (nat * (nat → option (a:Type0 & a)))  
           { ... }
```

```
let ref a = nat
```

Our heap and ref types

freshness counter

The **heap** and **ref** types

```
let heap = h: (nat * (nat → option (a:Type0 & a)))  
           { ... }
```

```
let ref a = nat
```

We can define **sel** and **upd** and **gen_fresh** operations

Our heap and ref types

freshness counter

The **heap** and **ref** types

```
let heap = h: (nat * (nat → option (a:Type0 & a)))  
           { ... }
```

```
let ref a = nat
```

both ops. have $(r \in h)$
refinements on references

We can define **sel** and **upd** and **gen_fresh** operations

Our heap and ref types

freshness counter

The **heap** and **ref** types

```
let heap = h: (nat * (nat → option (a:Type0 & a)))  
           { ... }
```

```
let ref a = nat
```

both ops. have $(r \in h)$
refinements on references

We can define **sel** and **upd** and **gen_fresh** operations

and prove expected properties, e.g.:

$$r \neq r' \Rightarrow \text{sel} (\text{upd } h \ r \ x) \ r' = \text{sel } h \ r'$$

Our heap and ref types

freshness counter

The **heap** and **ref** types

```
let heap = h: (nat * (nat → option (a:Type0 & a)))  
           { ... }
```

```
let ref a = nat
```

both ops. have $(r \in h)$
refinements on references

Goal: use this **heap** as drop-in replacement for F^* 's **heap**

(but in F^* 's heap, **sel** and **upd** don't have $(r \in h)$ refinements)

- change the type of refs. to (**let** ref a = nat * a)
- make use of the presence LEM in WPs for checking $(r \in h)$

Allocated references example

Allocated references example

The type of **refs.** and **preorder** for recalling allocation

let ref a = r : (Heap.ref a) { ■ (fun h → r ∈ h) }

let rel h₀ h₁ = forall a r . r ∈ h₀ ⇒ r ∈ h₁

AllocST a pre post = **PST** rel a pre post

Allocated references example

The type of **refs.** and **preorder** for recalling allocation

```
let ref a      = r:(Heap.ref a){ ■ (fun h → r ∈ h) }
```

```
let rel h0 h1 = forall a r . r ∈ h0 ⇒ r ∈ h1
```

```
AllocST a pre post = PST rel a pre post
```

AllocST operations crucially use **witness** and **recall**, e.g.,

```
let read #a (r:ref a) =  
  let h = get () in  
  recall (fun h → r ∈ h) ;  
  sel h r
```

Snapshots

Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

The **snaphsot-capable preorder** is indexed by rel on state

```
let s_rel (rel:preorder state) s0 s1 =  
  match (snd s0) (snd s1) with
```

Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

The **snaphsot-capable preorder** is indexed by rel on state

```
let s_rel (rel:preorder state) s0 s1 =  
  match (snd s0) (snd s1) with  
  | None          None          ⇒ rel (fst s0) (fst s1)
```

Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

The **snaphsot-capable preorder** is indexed by rel on state

```
let s_rel (rel:preorder state) s0 s1 =  
  match (snd s0) (snd s1) with  
  | None      None      ⇒ rel (fst s0) (fst s1)  
  | None      (Some s) ⇒ rel (fst s0) s
```


Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

The **snaphsot-capable preorder** is indexed by rel on state

```
let s_rel (rel:preorder state) s0 s1 =  
  match (snd s0) (snd s1) with  
  | None      None      ⇒ rel (fst s0) (fst s1)  
  | None      (Some s)   ⇒ rel (fst s0) s  
  | (Some s)   None      ⇒ rel s (fst s1)
```

Snapshots

We first define **snaphsot-capable state** as

```
let s_state state = state * option state
```

The **snaphsot-capable preorder** is indexed by rel on state

```
let s_rel (rel:preorder state) s0 s1 =  
  match (snd s0) (snd s1) with  
  | None          None          ⇒ rel (fst s0) (fst s1)  
  | None          (Some s)       ⇒ rel (fst s0) s  
  | (Some s)      None          ⇒ rel s (fst s1)  
  | (Some s0') (Some s1') ⇒ rel s0' s1'
```

read and write

read and write

```
val read : #rel:preorder state  
  → SST rel state  
    (fun s0 → True)  
    (fun s0 s s1 → fst s0 = s ∧ s = fst s1 ∧  
                        snd s0 = snd s1)  
let write #rel x = ...
```

read and write

val read : #rel:preorder state

→ **SST** rel state

(**fun** s₀ → True)

(**fun** s₀ s s₁ → fst s₀ = s ∧ s = fst s₁ ∧
snd s₀ = snd s₁)

let write #rel x = ...

val write : #rel:preorder state

→ x:state

→ **SST** rel unit

(**fun** s₀ → s_rel rel s₀ (x, snd s₀))

(**fun** s₀ _ s₁ → s₁ = (x, snd s₀))

let write #rel x = ...

witness and recall

witness and recall

```
val witness : #rel:preorder state  
  → p:stable_p rel  
  → SST rel unit (fun s0 → p (fst s0) ∧  
                                     snd s0 = None)  
                                     (fun s0 _ s1 → s0 = s1 ∧ ■ p)  
let witness #rel p = ...
```

witness and recall

```
val witness : #rel:preorder state
  → p:stable_p rel
  → SST rel unit (fun s0 → p (fst s0) ∧
                  snd s0 = None)
                  (fun s0 _ s1 → s0 = s1 ∧ ■ p)

let witness #rel p = ...
```

```
val recall : #rel:preorder state
  → p:stable_p rel
  → SST rel unit (fun s0 → ■ p ∧ snd s0 = None)
                  (fun s0 _ s1 → s0 = s1 ∧
                  p (fst s1))

let recall #rel p = ...
```


snap and ok

snap and ok

val snap : #rel:preorder state

→ **SST** rel unit

(**fun** s₀ → snd s₀ = None)

(**fun** s₀ _ s₁ → fst s₀ = fst s₁ ∧
snd s₁ = Some (fst s₀))

let snap #rel = ...

snap and ok

val snap : #rel:preorder state

→ **SST** rel unit

(**fun** s₀ → snd s₀ = None)

(**fun** s₀ _ s₁ → fst s₀ = fst s₁ ∧
snd s₁ = Some (fst s₀))

let snap #rel = ...

val ok : #rel:preorder state

→ **SST** rel unit

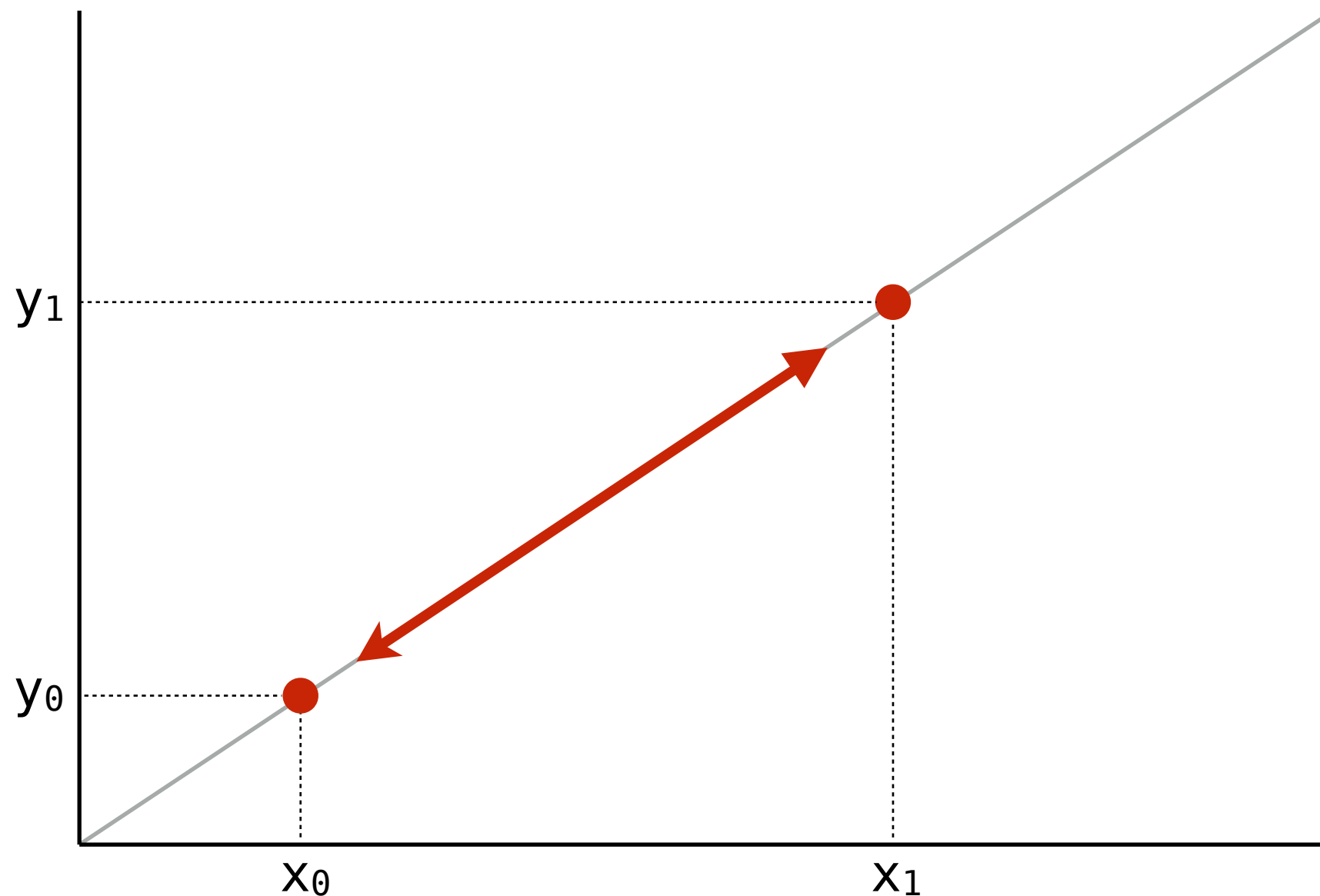
(**fun** s₀ → **exists** s . snd s₀ = Some s ∧
rel s (fst s₀))

(**fun** s₀ _ s₁ → fst s₀ = fst s₁ ∧
snd s₁ = None)

let ok #rel = ...

Example use of SST

Example use of SST



- Implementing a 2D point using two locations
- E.g., want to enforce that ● can only move along some line

A glimpse of the formal metatheory

PSTATE formally

PSTATE formally

We work with a **small calculus** based on EMF* from DM4F

$t, wp ::= \text{state} \mid \text{rel} \mid x:t1 \rightarrow \mathbf{Tot} \ t2 \mid x:t1 \rightarrow \mathbf{PSTATE} \ t2 \ wp \mid \dots$
 $e, \varphi \quad \mid x \mid \text{fun } x:t \rightarrow e \mid e1 \ e2 \mid (e1, e2) \mid \text{fst } e \mid \dots$
 $\quad \mid \text{return } e \mid \text{bind } e1 \ x:t.e2$
 $\quad \mid \text{get } e \mid \text{put } e \mid \text{witness } e \mid \text{recall } e$

PSTATE formally

We work with a **small calculus** based on EMF* from DM4F

$$\begin{aligned} t, wp, ::= & \text{state} \mid \text{rel} \mid x:t1 \rightarrow \mathbf{Tot} \ t2 \mid x:t1 \rightarrow \mathbf{PSTATE} \ t2 \ wp \mid \dots \\ e, \varphi ::= & x \mid \text{fun } x:t \rightarrow e \mid e1 \ e2 \mid (e1, e2) \mid \text{fst } e \mid \dots \\ & \mid \text{return } e \mid \text{bind } e1 \ x:t.e2 \\ & \mid \text{get } e \mid \text{put } e \mid \text{witness } e \mid \text{recall } e \end{aligned}$$

Typing judgements have the form

$$G \vdash e : \mathbf{Tot} \ t$$
$$G \vdash e : \mathbf{PSTATE} \ t \ wp$$

PSTATE formally

We work with a **small calculus** based on EMF* from DM4F

$t, wp ::= \text{state} \mid \text{rel} \mid x:t1 \rightarrow \mathbf{Tot} \ t2 \mid x:t1 \rightarrow \mathbf{PSTATE} \ t2 \ wp \mid \dots$
 $e, \varphi \quad \mid x \mid \text{fun } x:t \rightarrow e \mid e1 \ e2 \mid (e1, e2) \mid \text{fst } e \mid \dots$
 $\quad \mid \text{return } e \mid \text{bind } e1 \ x:t.e2$
 $\quad \mid \text{get } e \mid \text{put } e \mid \text{witness } e \mid \text{recall } e$

Typing judgements have the form

$G \vdash e : \mathbf{Tot} \ t$

$G \vdash e : \mathbf{PSTATE} \ t \ wp$

There is also a judgement for **logical reasoning** in WPs

$G \mid \Phi \models \varphi$

PSTATE formally

We work with a **small calculus** based on EMF* from DM4F

$t, wp ::= \text{state} \mid \text{rel} \mid x:t1 \rightarrow \mathbf{Tot} \ t2 \mid x:t1 \rightarrow \mathbf{PSTATE} \ t2 \ wp \mid \dots$
 $e, \varphi \quad \mid x \mid \text{fun } x:t \rightarrow e \mid e1 \ e2 \mid (e1, e2) \mid \text{fst } e \mid \dots$
 $\quad \mid \text{return } e \mid \text{bind } e1 \ x:t.e2$
 $\quad \mid \text{get } e \mid \text{put } e \mid \text{witness } e \mid \text{recall } e$

Typing judgements have the form

$G \vdash e : \mathbf{Tot} \ t$

$G \vdash e : \mathbf{PSTATE} \ t \ wp$

There is also a judgement for **logical reasoning** in WPs

$G \mid \Phi \models \varphi$

nat. deduction for classical predicate logic



Operational semantics

Operational semantics

Small-step call-by-value **reduction relation**

$$(\Phi, s, e) \longrightarrow (\Phi', s', e')$$

where

- Φ is a finite set of (witnessed) stable predicates
- s is a value of type state
- e is an expression

Operational semantics

Small-step call-by-value **reduction relation**

$$(\Phi, s, e) \longrightarrow (\Phi', s', e')$$

where

- Φ is a finite set of (witnessed) stable predicates
- s is a value of type state
- e is an expression

Examples of **reduction rules**

$$(\Phi, s, \text{put } v) \longrightarrow (\Phi, v, \text{return } ())$$

$$(\Phi, s, \text{witness } v) \longrightarrow (\Phi \cup \{v\}, s, \text{return } ())$$

Progress thm. for PSTATE

Progress thm. for PSTATE

$\forall f \ t \ wp \ .$

$\vdash f : \mathbf{PSTATE} \ t \ wp$

\Rightarrow

1. $\exists v \ . \ f = \text{return } v$

\vee

2. $\forall \Phi \ s \ . \ \exists \Phi' \ s' \ f' \ . \ (\Phi, s, f) \longrightarrow (\Phi', s', f')$

Preservation thm. for PSTATE

Preservation thm. for PSTATE

$$\forall f \ t \ wp \ \Phi \ s \ \Phi' \ s' \ f' .$$

$$\vdash f : \mathbf{PSTATE} \ t \ wp \ \wedge \ (\Phi, s) \ wf \ \wedge$$

$$(\Phi, s, f) \longrightarrow (\Phi', s', f')$$

\Rightarrow

$$\forall \text{post} . \blacksquare \Phi \models wp \ \text{post} \ s$$

\Rightarrow

$$\Phi \subseteq \Phi' \ \wedge \ (\Phi', s') \ wf \ \wedge$$

$$\blacksquare \Phi \models \text{rel} \ s \ s' \ \wedge$$

$$\exists wp' . \vdash f' : \mathbf{PSTATE} \ t \ wp' \ \wedge$$

$$\blacksquare \Phi' \models wp' \ \text{post} \ s'$$

Preservation thm. for PSTATE

$$\forall f \ t \ wp \ \Phi \ s \ \Phi' \ s' \ f'.$$

$$\vdash f : \mathbf{PSTATE} \ t \ wp \ \wedge \ (\Phi, s) \text{ wf} \ \wedge$$

$$(\Phi, s, f) \longrightarrow (\Phi', s', f')$$

\Rightarrow

$$\forall \text{ post} . \blacksquare \Phi \models wp \ \text{post} \ s$$

$$\blacksquare \Phi = \blacksquare (\text{fun } x \rightarrow \varphi_1 \ x \ \wedge \dots \wedge \varphi_n \ x)$$

\Rightarrow

$$\Phi \subseteq \Phi' \ \wedge \ (\Phi', s') \text{ wf} \ \wedge$$

$$\blacksquare \Phi \models \text{rel} \ s \ s' \ \wedge$$

$$\exists wp' . \vdash f' : \mathbf{PSTATE} \ t \ wp' \ \wedge$$

$$\blacksquare \Phi' \models wp' \ \text{post} \ s'$$

The proof requires an **inversion property** (in empty context)

$$\frac{\models \blacksquare \varphi \Rightarrow \blacksquare \psi}{\models \mathbf{forall} \ x \ . \ \varphi \ x \Rightarrow \psi \ x} \ (\blacksquare - \text{inv})$$

We justify (\blacksquare - inv) via a **cut-elimination** in sequent calculus

- where we have a single derivation rule for \blacksquare

$$G \vdash \Phi_1$$

$$G \vdash \Phi_2$$

$$G, x \mid \Phi_1, \varphi_1 \ x, \dots, \varphi_n \ x \vdash \psi_1 \ x, \dots, \psi_m \ x, \Phi_2$$

$$G \mid \Phi_1, \blacksquare \varphi_1, \dots, \blacksquare \varphi_n \vdash \blacksquare \psi_1, \dots, \blacksquare \psi_m, \Phi_2$$

Future work: model theory of \blacksquare

Conclusion

Conclusion

In this talk we covered:

- preorder-respecting state monads in F^*
- their formal metatheory
- some of the examples of these monads

Conclusion

In this talk we covered:

- preorder-respecting state monads in F^*
- their formal metatheory
- some of the examples of these monads

Ongoing and future work:

- change F^* 's libraries to use **PSTATE**
- **PSTATE** in DM4F setting? (how to reify it safely?)
- model theory of ■
- categorical semantics of Dijkstra monads (rel. monads.)

Dijkstra monad T in CT?

Dijkstra monad T in CT?

Type **formation rule** for a Dijkstra monad

$$\frac{\Gamma \vdash t : \text{Type} \quad \Gamma \vdash wp : WP\ A}{\Gamma \vdash T\ t\ wp : \text{Type}}$$

The **unit** of a Dijkstra monad

$$\frac{\Gamma \vdash e : t}{\Gamma \vdash \text{return } e : T\ t\ (WP.\text{return } e)}$$

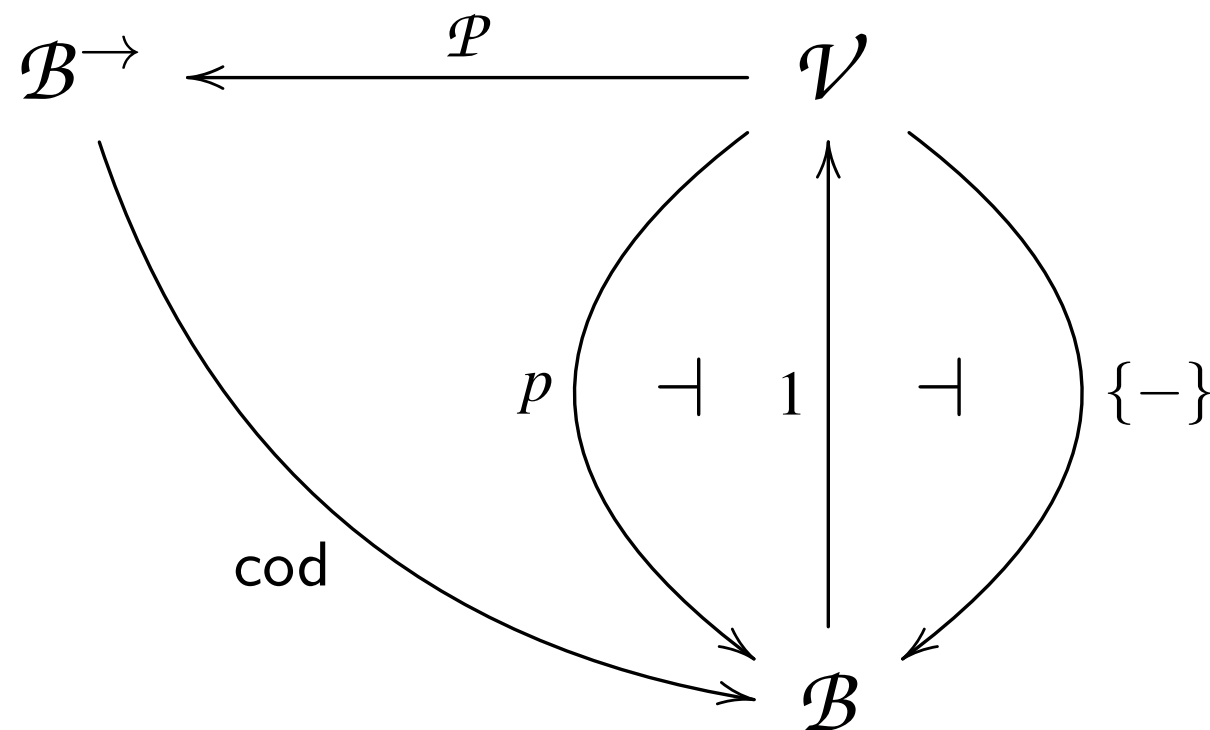
The **Kleisli extension** of a Dijkstra monad

$$\frac{\Gamma \vdash M : T\ t_1\ wp_1 \quad \Gamma \vdash t_2 \quad \Gamma, x:t_1 \vdash N : T\ t_2\ wp_2}{\Gamma \vdash \text{bind } e_1\ x.e_2 : T\ t_2\ (WP.\text{bind } wp_1\ x.wp_2)}$$

Dijkstra monad T in CT?

We'll work in the setting of **closed comprehension cats.**, i.e.,

- \mathcal{B} models **contexts**
- \mathcal{V} models **types in context**
- **terms in context** Γ are modeled as global elements in $\mathcal{V}_{[\Gamma]}$



- \mathcal{P} is fully faithful

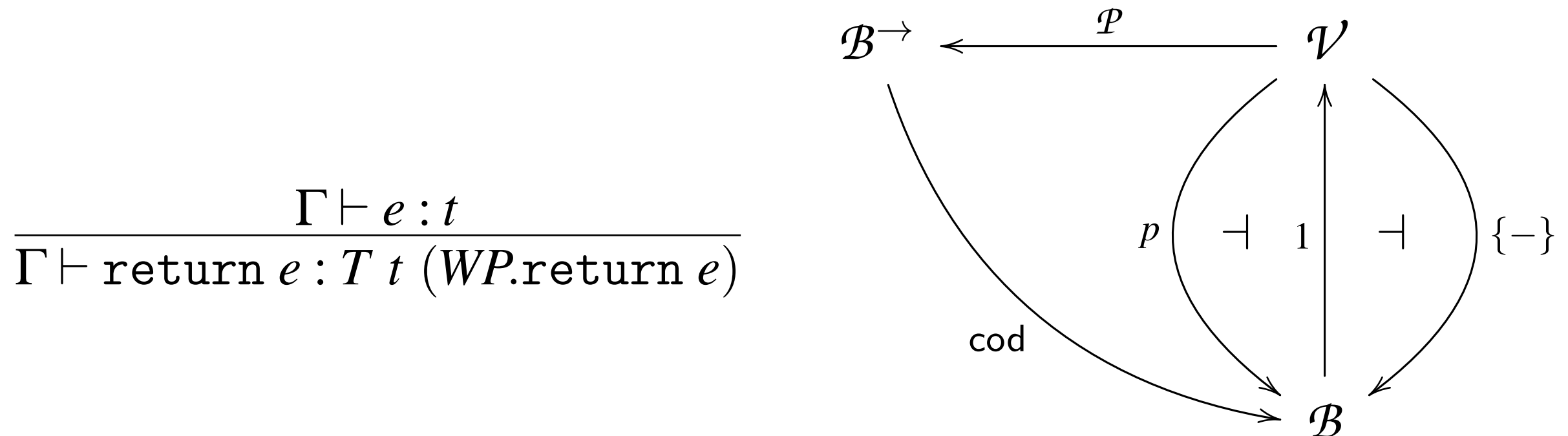
Dijkstra monad T in CT?

For modeling Dijkstra monads, we assume:

- a **split fibred monad** $WP : \mathcal{P} \rightarrow \mathcal{P}$
- a **functor** $T : \mathcal{V} \rightarrow \mathcal{V}$

$$\text{s.t. } p \circ T = \{ - \} \circ WP$$

T preserves Cartesian morphisms on-the-nose



Can we model the **unit** and **Kleisli ext.** for T in known terms?

Dijkstra monad T in CT?

For modeling Dijkstra monads, we assume:

- a **split fibred monad** $WP : \mathcal{P} \rightarrow \mathcal{P}$

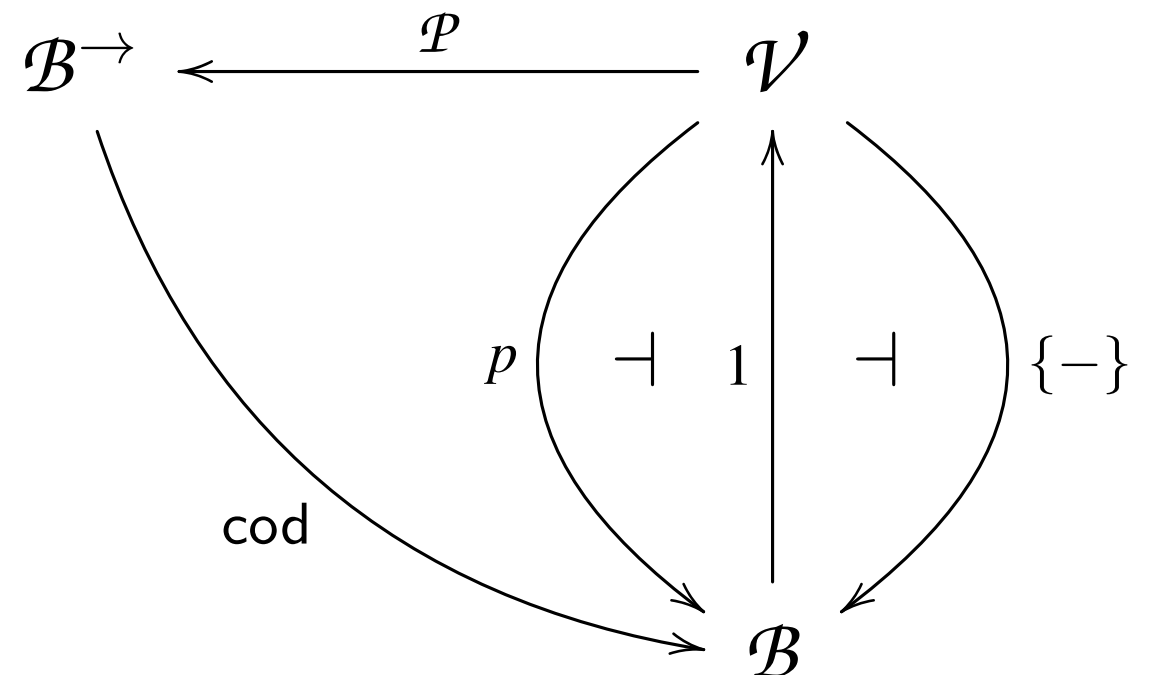
- a **functor** $T : \mathcal{V} \rightarrow \mathcal{V}$

dependency on WP

s.t. $p \circ T = \{-\} \circ WP$

T preserves Cartesian morphisms on-the-nose

$$\frac{\Gamma \vdash e : t}{\Gamma \vdash \text{return } e : T t \text{ (} WP.\text{return } e \text{)}}$$



Can we model the **unit** and **Kleisli ext.** for T in known terms?

Dijkstra monad T in CT?

For modeling Dijkstra monads, we assume:

- a **split fibred monad** $WP : \mathcal{P} \rightarrow \mathcal{P}$

- a **functor** $T : \mathcal{V} \rightarrow \mathcal{V}$

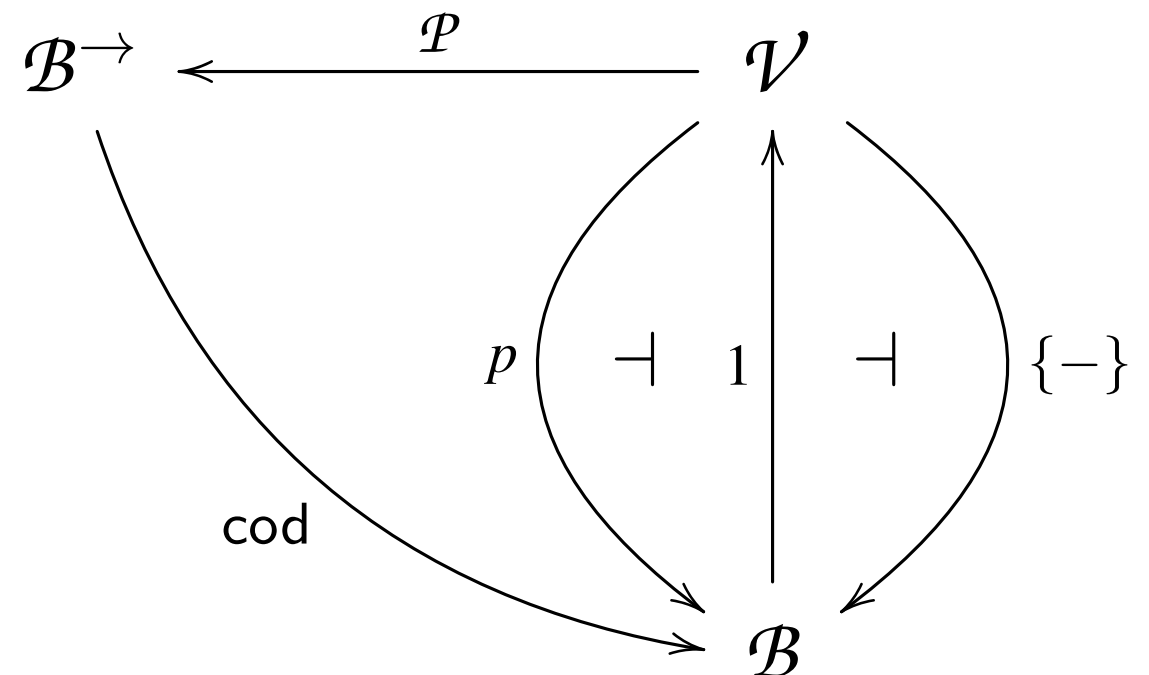
dependency on WP

s.t. $p \circ T = \{-\} \circ WP$

T preserves Cartesian morphisms on-the-nose

closed under substitution

$$\frac{\Gamma \vdash e : t}{\Gamma \vdash \text{return } e : T t \text{ (} WP.\text{return } e \text{)}}$$



Can we model the **unit** and **Kleisli ext.** for T in known terms?

Dijkstra monad T in $\mathcal{B}^{\rightarrow}$

Dijkstra monad T in $\mathcal{B}^{\rightarrow}$

The **unit** of a Dijkstra monad

$$\eta_A : \begin{array}{ccc} \{A\} & \xrightarrow{\quad} & \{T(A)\} \\ \text{id}_{\{A\}} \downarrow & & \downarrow \pi_{T(A)} \\ \{A\} & \xrightarrow{\{WP.\eta_A\}} & \{WP(A)\} \end{array}$$

Dijkstra monad T in $\mathcal{B}^{\rightarrow}$

The **unit** of a Dijkstra monad

$$\eta_A : \begin{array}{ccc} \{A\} & \xrightarrow{\quad} & \{T(A)\} \\ \text{id}_{\{A\}} \downarrow & & \downarrow \pi_{T(A)} \\ \{A\} & \xrightarrow{\{WP.\eta_A\}} & \{WP(A)\} \end{array}$$

The **Kleisli extension** of a Dijkstra monad

$$\left(\begin{array}{ccc} \{A\} & \xrightarrow{f} & \{T(B)\} \\ \text{id}_{\{A\}} \downarrow & & \downarrow \pi_{T(B)} \\ \{A\} & \xrightarrow{\{g\}} & \{WP(B)\} \end{array} \right)^* : \begin{array}{ccc} \{T(A)\} & \xrightarrow{\quad} & \{T(B)\} \\ \pi_{T(A)} \downarrow & & \downarrow \pi_{T(B)} \\ \{WP(A)\} & \xrightarrow{\{WP.(-)^*(g)\}} & \{WP(B)\} \end{array}$$

Dijkstra monad T in \mathcal{B}^\rightarrow

The **unit** of a Dijkstra monad

$$\{A\} \longrightarrow \{T(A)\}$$

This data and the associated laws are precisely those for a **relative monad**

$$\hat{T} : \mathcal{V} \longrightarrow \overline{\text{im}}(\{-\}) \downarrow \{-\}$$

$$\hat{T}(A) \stackrel{\text{def}}{=} \{T(A)\} \xrightarrow{\pi_{T(A)}} \{WP(A)\}$$

on

$$J : \mathcal{V} \longrightarrow \overline{\text{im}}(\{-\}) \downarrow \{-\}$$

$$J(A) \stackrel{\text{def}}{=} \{A\} \xrightarrow{\text{id}_{\{A\}}} \{A\}$$

monad

$$\begin{array}{ccc} \{T(A)\} & \longrightarrow & \{T(B)\} \\ \downarrow \pi_{T(A)} & & \downarrow \pi_{T(B)} \\ \{WP(A)\} & \xrightarrow{\{WP.(-)^*(g)\}} & \{WP(B)\} \end{array}$$