

Designing Dijkstra Monads

Kenji Maillard

j.w.w. D. Ahman, B. Atkey, C.Hrițcu, G.Martinez, E.Tanter, E. Rivas

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Programming with side effects

Logging State
Backtracking
Continuations
Non-determinism
Probabilities
Resumption
Reading
Input-Output

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We need a model to uniformly account for side-effects !

Monads: a nifty algebraic tool

$\textcolor{red}{M}X$ represents a computational context producing values in X

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A succinct syntactic presentation: a type constructor $\textcolor{red}{M}$

$$\text{ret}^{\textcolor{red}{M}} : X \rightarrow \textcolor{red}{M}X \quad \text{bind}^{\textcolor{red}{M}} : \textcolor{red}{M}X \rightarrow (X \rightarrow \textcolor{red}{M}Y) \rightarrow \textcolor{red}{M}Y$$

+ 3 equations (monad laws)

Examples of computational monads

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$$\text{St } X = \mathcal{S} \rightarrow X \times \mathcal{S}$$

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$$\text{IO } X = \mu Z.X + (Z \times \mathcal{O}) + (\mathcal{I} \rightarrow Z)$$

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PROBABILITIES

$$\text{Prob } X = \{ f : X \rightarrow [0; 1] \mid \text{supp}(f) \text{ finite}, \sum_{x \in \text{supp}(f)} f(x) \leq 1 \}$$

Monadic programming

Moggi's computational lambda-calculus (λ_C) (Moggi, 1989)

$T ::= \mathbf{M} \ T \mid T_1 \rightarrow T_2 \mid T_1 \times T_2 \mid T_1 + T_2$	types
$v ::= x \mid \lambda x. \ c \mid \langle c_1, c_2 \rangle \mid \iota_i \ v$	values
$c ::= v$	returning values
<code>let</code> $x = c_1$ <code>in</code> c_2	sequencing computations
<code>op</code> (c_1, \dots, c_n)	effectful operations
$c_1 \ c_2 \mid \pi; \ c \mid \text{case } c \ x. \ c_1 \ y. \ c_2$	

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$$\begin{array}{c} \text{RET} \\ \Gamma \vdash_{val} v : T \\ \hline \Gamma \vdash v : \mathbf{M} T \end{array}$$

$$\begin{array}{c} \text{BIND} \\ \dfrac{\Gamma \vdash c_1 : \mathbf{M} T_1 \quad \Gamma, x : T_1 \vdash c_2 : \mathbf{M} T_2}{\Gamma \vdash \text{let } x = c_1 \text{ in } c_2 : \mathbf{M} T_2} \end{array}$$

Operations associated to monads

a.k.a. **generic effects** (Plotkin and Power, 2003)

STATE

$\text{get} : \mathbb{1} \rightarrow \text{St } \mathcal{S}$

$\text{put} : \mathcal{S} \rightarrow \text{St } \mathbb{1}$

INPUT-OUTPUT

$\text{read} : \mathbb{1} \rightarrow \text{IO } \mathcal{I}$

$\text{write} : \mathcal{O} \rightarrow \text{IO } \mathbb{1}$

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EXCEPTIONS

$\text{throw} : \mathcal{E} \rightarrow \text{Exc } \mathbb{0}$

PARTIALITY

$\text{div} : \mathbb{1} \rightarrow \text{Div } \mathbb{0}$

Operations associated to monads

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INPUT-OUTPUT

`read : $\mathbb{1} \rightarrow \text{IO } \mathcal{I}$`

`write : $\mathcal{O} \rightarrow \text{IO } \mathbb{1}$`

EXCEPTIONS

`throw : $\mathcal{E} \rightarrow \text{Exc } \mathbb{0}$`

PARTIALITY

`div : $\mathbb{1} \rightarrow \text{Div } \mathbb{0}$`

NON-DETERMINISM

`choose : $\mathbb{1} \rightarrow \text{NDet } \mathbb{B}$`

`fail : $\mathbb{1} \rightarrow \text{NDet } \mathbb{0}$`

PROBABILITIES

`flip : $[0; 1] \rightarrow \text{Prob } \mathbb{B}$`

Starting point

Fix M a computational monad \in

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Take a program $c : M\mathbb{N}$, for instance

```
let x = read () in
let y = read () in
if y = 0 then throwDiv_by_zero else x/y
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How can we specify and verify such monadic programs ?

Hoare logic Primer

$\{ \text{pre} \} \text{ code } \{ \text{post} \}$

$$\frac{\{ P \} c_1 \{ Q \} \quad \forall x, \{ Q(x) \} c_2 \{ R \}}{\{ P \} \text{ let } x = c_1 \text{ in } c_2 \{ R \}}$$

Hoare logic Primer

$\{ \text{pre} \} \text{ code } \{ \text{post} \}$

$$\{ \top \} \vee \{ x = v \} \quad \frac{\{ P \} c_1 \{ Q \} \quad \forall x, \{ Q(x) \} c_2 \{ R \}}{\{ P \} \text{ let } x = c_1 \text{ in } c_2 \{ R \}}$$

Pure: $\text{pre} : \mathbb{P}$ $\text{post} : X \rightarrow \mathbb{P}$

Stateful: $\text{pre} : S \rightarrow \mathbb{P}$ $\text{post} : X \times S \rightarrow \mathbb{P}$

With exceptions: $\text{pre} : \mathbb{P}$ $\text{post} : X + E \rightarrow \mathbb{P}$

Weakest precondition calculi

Dijkstra's insight: there is a **weakest** precondition that can be computed from a program and a postcondition

$$\vdash \{ P \} c \{ Q \} \iff \vdash P \Rightarrow \text{wp}[c](Q)$$

$$\text{wp}[v](Q) = Q(v) \quad \text{wp}[\text{let } x = c_1 \text{ in } c_2](Q) = \text{wp}[c_1](\lambda x. \text{wp}[c_2](Q))$$

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Pure: $\text{wp}[c](\cdot) : (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

Stateful: $\text{wp}[c](\cdot) : (X \times S \rightarrow \mathbb{P}) \rightarrow S \rightarrow \mathbb{P}$

With exceptions: $\text{wp}[c](\cdot) : (X + E \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

Wait... That's a monad !

Pure: $W^{Id} : (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

$\text{ret}^{W^{Id}} : X \rightarrow W^{Id}X$ $\text{bind}^{W^{Id}} : W^{Id}X \rightarrow (X \rightarrow W^{Id}Y) \rightarrow W^{Id}Y$
 $\text{ret}^{W^{Id}} x Q = Q(x)$ $\text{bind}^{W^{Id}} w_1 w_2 Q = w_1(\lambda x. w_2(x)(Q))$

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Continuation monad with answer type \mathbb{P} :

$W^{Id}X = \text{Cont}_{\mathbb{P}}(X) = (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

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Continuation monad with answer type \mathbb{P} :

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Specification monads

Key idea: **specifications** can also be uniformly captured by monads!

Weakest precondition:

$\text{Cont}_{\mathbb{P}} X = (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

Strongest postcondition:

$\text{StrPost } X = \mathbb{P} \rightarrow X \rightarrow \mathbb{P}$

Pre/Postconditions:

$\text{PrePost } X = \mathbb{P} \times (X \rightarrow \mathbb{P})$

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Pre/Postconditions:

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What's in a specification monad \mathbf{W} ?

- ▷ specifications can be compared by strength

$$w_1 \leq^{\text{Cont}_{\mathbb{P}} X} w_2 \quad \Leftrightarrow \quad \forall p : X \rightarrow \mathbb{P}, w_1 p \implies w_2 p$$

- ▷ bind ^{\mathbf{W}} is monotonic in both its arguments

↪ restriction to monotonic elements in $\text{Cont}_{\mathbb{P}}, \text{StrPost}$

Predicate transformers from monad transformers

Examples of **predicate transformer** monads:

Pure: $W^{Id} : (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$

Stateful: $W^{St} : (X \times \mathcal{S} \rightarrow \mathbb{P}) \rightarrow \mathcal{S} \rightarrow \mathbb{P}$

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$$W^{Id} = \mathcal{T}^{Id}(\text{Cont}_{\mathbb{P}})$$

$$\mathcal{T}^{Id}(M) = M$$

$$W^{St} = \mathcal{T}^{St}(\text{Cont}_{\mathbb{P}})$$

$$\mathcal{T}^{St}(M) = \mathcal{S} \rightarrow M(- \times \mathcal{S})$$

$$W^{Exc} = \mathcal{T}^{Exc}(\text{Cont}_{\mathbb{P}})$$

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Monad transformer \mathcal{T} : $\left\{ \begin{array}{l} \text{map a monad } M \text{ to a monad } \mathcal{T}M \\ \text{lift}^{\mathcal{T}} : M \rightarrow \mathcal{T}M \end{array} \right.$

Relating computations & specifications

M

W

computational monad

specification monad

code

specification

$c : M \mathbb{N}$

$w_c : W \mathbb{N}$

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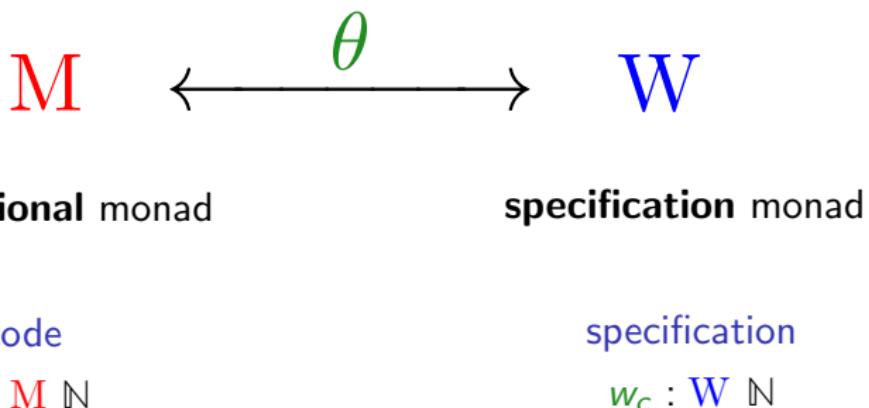
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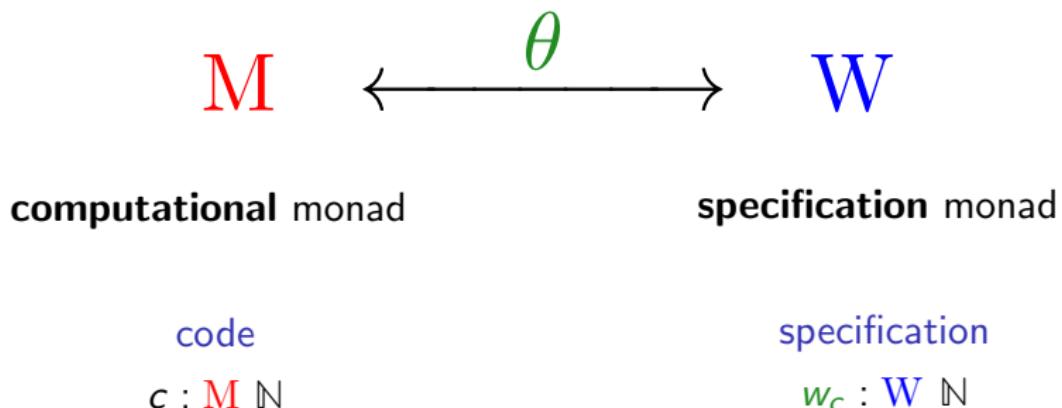
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Relating computations & specifications



- ▷ For a fixed M , is there a canonical W ?
 - ▷ What kind of structure θ relate M and W ?

Relating computations & specifications



- ▷ For a fixed M , is there a canonical W ?
 - ▷ What kind of structure θ relate M and W ?
 - ▷ Is θ canonical wrt. M and W ?

Specifying programs with exceptions

$$\theta^{\text{Exc}} : \text{Exc } X \longrightarrow \text{W}^{\text{Exc}} X = (X + \mathcal{E} \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$$

$$\theta^{\text{Exc}}(m) = \lambda p. \, p \, m$$

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$$\theta^{\text{Exc}}(\text{ret}^{\text{Exc}} v) = \text{ret}^{\text{W}^{\text{Exc}}} v$$

$$\theta^{\text{Exc}}(\text{bind}^{\text{Exc}} m f) = \text{bind}^{\text{W}^{\text{Exc}}} (\theta^{\text{Exc}} m) (\theta^{\text{Exc}} \circ f)$$

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$$\theta^{\text{Tot}} : \text{Exc } X \longrightarrow \text{W}^{\text{Id}} X = (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$$

$$\theta^{\text{Tot}}(\text{inr } v) = \lambda p. \, p \, v \qquad \qquad \theta^{\text{Tot}}(\text{inl } e) = \lambda p. \, \perp$$

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$$\theta^{\text{Part}} : \text{Exc } X \longrightarrow \text{W}^{\text{Id}} X = (X \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$$

$$\theta^{\text{Part}}(\text{inr } v) = \lambda p. p\ v \quad \theta^{\text{Part}}(\text{inl } e) = \lambda p. \top$$

Effect observation

An effect observation θ (Katsumata, 2014)

$$M \xrightarrow{\theta} W$$

is a **monad morphism**, that is

$$\theta(\text{ret}^M v) = \text{ret}^W v \quad \theta(\text{bind}^M m f) = \text{bind}^W (\theta m) (\theta \circ f)$$

Relating stateful computations & specifications

$$\theta^{\text{St}} : \left\{ \begin{array}{lcl} \mathcal{S} \rightarrow X \times \mathcal{S} & \longrightarrow & W^{\text{St}} X = (X \times \mathcal{S} \rightarrow \mathbb{P}) \rightarrow \mathcal{S} \rightarrow \mathbb{P} \\ m & \longmapsto & \lambda p s_0. \text{let } \langle r, s_1 \rangle = m s_0 \text{ in } p \langle r, s_1 \rangle \end{array} \right.$$

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$$\frac{\text{Id} \quad \xrightarrow{\text{ret}} \quad \text{Cont}_{\mathbb{P}}}{\theta^{\text{St}} : \mathcal{T}^{\text{St}}(\text{Id}) \quad \xrightarrow{\mathcal{T}^{\text{St}}(\text{ret})} \quad \mathcal{T}^{\text{St}}(\text{Cont}_{\mathbb{P}})}$$

Relating stateful computations & specifications

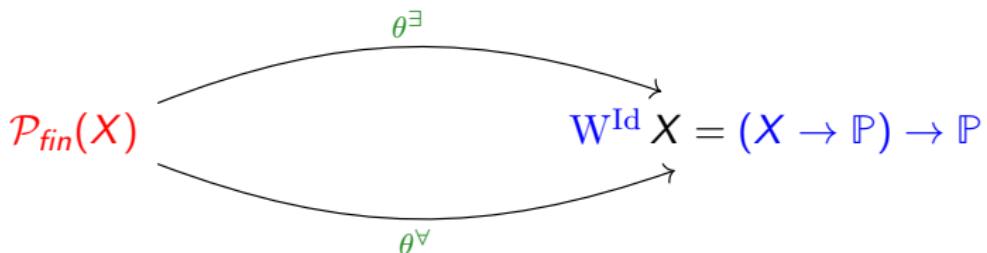
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$$\frac{\begin{array}{c} \text{Id} \qquad \xrightarrow{\text{ret}} \qquad \text{Cont}_{\mathbb{P}} \\ \hline \theta^{\text{St}} : \mathcal{T}^{\text{St}}(\text{Id}) \qquad \xrightarrow{\mathcal{T}^{\text{St}}(\text{ret})} \qquad \mathcal{T}^{\text{St}}(\text{Cont}_{\mathbb{P}}) \end{array}}{\quad}$$

We can do that whenever we have a monad transformer \mathcal{T}

$$\mathcal{T}^{\text{Exc}} \qquad \mathcal{T}^{\text{St}} \circ \mathcal{T}^{\text{Exc}} \qquad \mathcal{T}^{\text{Exc}} \circ \mathcal{T}^{\text{St}} \qquad \dots$$

Verifying non-deterministic programs



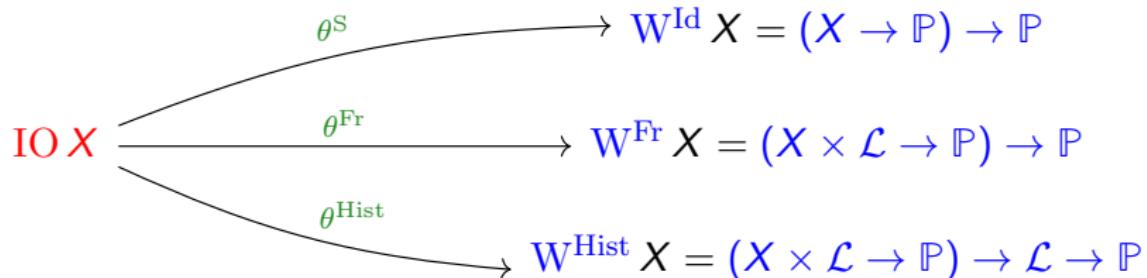
$$\theta^{\exists}(\{v_1, \dots, v_n\}) = \lambda p. p v_1 \vee \dots \vee p v_n$$

$$\theta^{\forall}(\{v_1, \dots, v_n\}) = \lambda p. p v_1 \wedge \dots \wedge p v_n$$

Angelic non-determinism θ^{\exists} vs **Demonic** non-determinism θ^{\forall}

Input-Output in context

$$\mathcal{L} = (\mathcal{I} + \mathcal{O})^*$$



$$\theta^S(\text{write } o) = \lambda p. p ()$$

$$\theta^{\text{Fr}}(\text{write } o) = \lambda p. p \langle (), [o] \rangle$$

$$\theta^{\text{Hist}}(\text{write } o) = \lambda p \log. p \langle (), (o :: \log) \rangle$$

A second bridge between computations and specifications

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computational monad

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$c : M \parallel N$

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Dijkstra monad

$c : D^M \parallel N \ w_c$

A second bridge between computations and specifications

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Dijkstra monad

$c : D^M \parallel w_c$

$\text{ret}^{D^M} : (x : A) \rightarrow D^M A (\text{ret}^W x)$

$$\frac{m : D^M A w_1 \quad f : (x : A) \rightarrow D^M B w_2(x)}{\text{bind}^{D^M} m f : D^M B (\text{bind}^W w_1 w_2)}$$

Monadic program verification in F[★]

Dijkstra monads are heavily used in F[★]:

- ▷ Dependently-typed, programs and specifications in the same language

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- ▷ Multiple primitive effects (from **C**, **OCaml**)

Pure A ($w : W^{\text{Id}} A$) Div A ($w : W^{\text{Id}} A$) State A ($w : W^{\text{St}} A$)

Exc A ($w : W^{\text{Exc}} A$) All A ($w : W^{\text{StExc}} A$)

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```
let rec fib (n:N)
  : PURE N (λ p → ∀ r. r ≥ n ∧ r > 0 ==> p r)
  =
  if n ≤ 1 then 1 else fib (n-1) + fib (n-2)
```

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```
let rec fib (n:N)
  : Pure N (requires T)
    (ensures (λ r → r ≥ n ∧ r > 0))
  =
  if n ≤ 1 then 1 else fib (n-1) + fib (n-2)
```

Dijkstra monads in F[★]

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From effect observation to Dijkstra monad

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$$\mathcal{D}^M A(w : W A) = \{m : M A \mid w \leq^W \theta(m)\}$$

A Dijkstra monad for demonic non-determinism

Recall that there is an effect observation

$$\theta^{\forall} : \text{NDet } A \longrightarrow \text{W}^{\text{Id}} A = (A \rightarrow \mathbb{P}) \rightarrow \mathbb{P}$$

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We obtain a Dijkstra monad

$$\begin{aligned}\text{ND} &: (A : \text{Type}) \rightarrow (w : \text{W}^{\text{Id}} A) \rightarrow \text{Type} \\ \text{choose} &: (u : \mathbb{1}) \rightarrow \text{ND } \mathbb{B} (\lambda p. p \text{ true} \wedge p \text{ false}) \\ \text{fail} &: (u : \mathbb{1}) \rightarrow \text{ND } \mathbb{B} (\lambda p. \top)\end{aligned}$$

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```
let rec pick #a (l : list a)
  : ND a (λ p → ∀ x. List.memP x l ⇒ p x)
  =
  match l with
  | [] → fail ()
  | x::xs → if choose true false then x else pick xs
```

Computing pythagorean triples

```
let guard (b:bool)
  : ND unit ( $\lambda$  p  $\rightarrow$  b  $\implies$  p ())
=
  if b then () else fail ()

let pyths ()
  : ND ( $\mathbb{Z}$  &  $\mathbb{Z}$  &  $\mathbb{Z}$ )
        ( $\lambda$  p  $\rightarrow$   $\forall$  x y z.  $x \times x + y \times y = z \times z \implies$  p (x,y,z))
=
let l = [1;2;3;4;5;6;7;8;9;10] in
let x = pick l in
let y = pick l in
let z = pick l in
guard (x*x + y*y = z*z);
(x,y,z)
```

Synthesis

- ▷ Start with a **computational monad** M
- ▷ Select a **specification monad** W
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Further questions:

- ▷ How far is \mathcal{D}^M from θ ?
- ▷ Can we explain the previous awkward restrictions in DM4Free ?

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Extends to a (categorical) equivalence

$$\begin{array}{ccc} \text{Dijkstra monads} & \cong & \text{Effect observations} \\ (\mathbf{W}, \mathcal{D}) & & \theta : \mathbf{M} \rightarrow \mathbf{W} \end{array}$$

A DSL for monad transformers

$$C ::= \mathbb{M}A \mid C_1 \times C_2 \mid (x : A) \rightarrow C \mid C_1 \rightarrow C_2 \quad A \in Type_{\mathcal{L}}$$
$$t ::= \mathbf{ret} \mid \mathbf{bind} \mid \langle t_1, t_2 \rangle \mid \pi_i \ t \mid x \mid \lambda x. \ t \mid t_1 \ t_2 \mid \lambda^\diamond x. \ t \mid t \ u$$

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Just substitute \mathbb{M} by $\textcolor{red}{M}$ in $C[X]$

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$$\text{lift} \quad : \quad \mathbb{M} \xrightarrow{\mathbb{M}(\text{ret}^{\mathcal{T}^C(\mathbb{M})})} \mathbb{M}(\mathcal{T}^C(\mathbb{M})) \xrightarrow{\alpha} \mathcal{T}^C(\mathbb{M})$$

Reinterpreting DM4Free

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~ uses a logical relation to extend \mathcal{T}^C on monad morphisms

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For a general monad C : \mathcal{T}^C only preserves **monadic relations** not monad morphisms

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Thank you !

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